

**ABSTRACT OF THE DISCLOSURE**

A method for the determination of the lighting quality of vehicle headlights, particularly automobile headlights, comprising the steps of directing the light of each headlight onto a screen, measuring the distribution of illumination on the screen or the luminous intensity distribution in a solid angle of the emitted light beam, transforming the obtained results by known geometric methods using a computer program to the real distribution of vertical illumination on the road surface, using these transformed results to calculate light quality values such as  $M_k$  for the illumination of the road,  $N_l$  for the glare experienced by the drivers,  $k$  for sector  $S_k$  established for the road surface and its surroundings, and  $l$  for the sector  $S_l$  established for the surface at the eye-level of the glare exposed drivers, and thereafter comparing the calculated light quality values to the required values for headlamps to determine the lighting quality of the vehicle headlights.